A Special Message From Captain Commando!

Thank you for selecting fun-filled 1943™ . . . one of the exclusive Nintendo Entertainment System video games from the Captain Commando “Challenge Series”.

1943™, created by CAPCOM®...premier worldwide arcade game designer . . . features colorful state-of-the-art high resolution graphics. This high quality game pak is licensed by Nintendo® for Play on the Nintendo® Entertainment System™.

SAFETY PRECAUTIONS

Please take time to read the important instructions in this booklet. Observing the step-by-step instructions and complying with the warnings will be your personal guarantee to greater game satisfaction over a long period of time.

1. Avoid subjecting this high precision GAME PAK to extreme temperature variances. Store at room temperature.

2. Do avoid touching terminal connectors. Keep clean by inserting GAME PAK in protective storage case.

3. Never attempt to disassemble your GAME PAK.

4. Use of thinners, solvents, benzene, alcohol and other strong cleaning agents can damage the GAME PAK.

5. For best results, play the game a distance away from your television set.

6. Pause for 10-20 minutes after 2 hours or more of continuous game playing. This will extend the performance of your GAME PAK.

Nintendo and Nintendo Entertainment System are trademarks of Nintendo of America Inc.
1943 STORY

In 1943, our main fleet began an intense battle off the coast of Midway Islands.

Help our fleet defeat the enemy.

NAMES OF CONTROLLER PARTS AND OPERATING INSTRUCTIONS

Control Pad
Each tip imprinted with letter to show direction or movement:

- moves P38 left.
- moves P38 right.
- moves P38 forward.
- moves P38 backwards.

1 Player Game, Use Controller #1 Only
NAMES OF CONTROLLER PARTS AND OPERATING INSTRUCTIONS

Button “B” fires weapons.

Button “A” you have at your Command, Lightning, Cyclone and Tsunami to ward off your enemies.

Push Button “A” and “B” to achieve the Defensive Loop.

HINTS ON GAME PLAY

To begin playing 1943 press Start Button.

Title Screen displays:

1 Player Only

► Start

Password
HINTS ON GAME PLAY

Press Start Button again, screen now displays:

Distribute Points to Power-up Your P-38

Offensive Power
Defensive Power
Energy Level
Special Weapons
Special Weapons Time Limit

Remainder 3 points may be distributed

Using up and down arrow on joystick, select where extra power is needed. When you select a power-up level, press Button "B" for added power points.

You can only add 3 points to any of the 5 power selections.

As you play longer, you will set the power settings where you feel comfortable.

Using left or right arrow of joystick, select if yes or no is O.K. Press "B" to begin.
HINTS ON GAME PLAY

You only have one life during the game. Shoot red planes to receive POW. Shoot POW to receive different weapons.

<table>
<thead>
<tr>
<th>Icon</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>POW</td>
<td>Gives additional energy to the player.</td>
</tr>
<tr>
<td>SHOT GUN</td>
<td>The ultimate weapon to destroy enemy bullets.</td>
</tr>
<tr>
<td>3-WAY SHOT</td>
<td>The player can shoot in 3 directions.</td>
</tr>
<tr>
<td>AUTO</td>
<td>It shoots 8 times while the button is pressed down once.</td>
</tr>
<tr>
<td>ENERGY TANK</td>
<td>Partial energy recovery.</td>
</tr>
<tr>
<td>SUPER SHELL</td>
<td>Used against ship's weapons. Double the power of normal bullets.</td>
</tr>
<tr>
<td>YASHI CHI</td>
<td>Maximum energy recovery.</td>
</tr>
<tr>
<td>SIDE FIGHTER</td>
<td>Increases offensive power.</td>
</tr>
</tbody>
</table>

BONUS CHARACTERS

- Strawberry
- Barrel
- Cow
- Star
- Alpha
- Cat
- Flower
CONTINUATION

Press Select during Title Screen to Select Continue —
Press Start.

1943

"Game Over"

△ Start

▼ Continue

(Typical Password)

ØAV17

PASSWORD

The Password feature of 1943 allows you to start at a later date from
the same place you finished.

When game is over, the password is located on lower right side of
screen (see example on page 12).

Write down the password for future reference.

When you start the game again, select Password function, key in
the Password just as it was on end of game screen, then press Start
to continue.

(Note: Password changes the farther you get into 1943.)
Look For These Popular Arcade-Proven Capcom Game Paks

Licensed for play on the

Nintendo
ENTERTAINMENT SYSTEM

HINTS/SCORING/MEMO

*Instruction Manual by Paul Biederman
*Game counsellors available 8 a.m. to 5 p.m. PST at (408) 745-7081
This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturers' instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the receiving antenna
- Relocate the computer with respect to the receiver
- Move the computer away from the receiver
- Plug the computer into a different outlet so that computer and receiver are on different circuits.

If necessary, the user should consult the dealer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful:

How to Identify and Resolve Radio-TV Interference Problems

This booklet is available from the U.S. Government Printing Office, Washington, D.C., 20402, Stock No. 004-000-00345-4.
90-DAY LIMITED WARRANTY

DAY LIMITED WARRANTY

CAPCOM U.S.A. Inc. ["CAPCOM"] warrants to the original consumer that this Confirmation Game Pak ["PKA"] shall be free from defects in material and workmanship for a period of 90 days from date of purchase. If a defect occurs during this warranty period, CAPCOM will repair or replace the PKA.

To receive this warranty service:
1. DO NOT return your defective Game Pak to the retailer.
2. Notify the CAPCOM Consumer Service Department of the problem by calling either Outside California State [800] 843-4632, or Inside California State [908] 745-7081. Our Consumer Service Department is open Monday through Friday from 8:00 AM to 5:00 PM Pacific Time.
3. If the CAPCOM service technician is unable to solve the problem by phone, he will provide you with a Return Authorization number. Simply record this number on the outside packaging of your defective PKA, and return the defective PKA freight prepaid to the CAPCOM Consumer Service Department, enclosing a check or money order for $10.00 payable to CAPCOM U.S.A. Inc. The CAPCOM will, at its option, subject to the conditions above, repair or replace it with a new or repaired PKA.

WARRANTY LIMITATIONS:

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED TO NINETY DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL CAPCOM BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

This warranty shall not apply if the PKA has been damaged by negligence, accident, unreasonable use, or by other causes unrelated to defective materials or workmanship.

PREMIER WORLD-WIDE ARCADE GAME DESIGNER

CAPCOM™

1283-C Old Mountain View/Alviso Road Sunnyvale, CA 94089
408-745-7081